

# A neurogeometrical model for image completion and visual illusion

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# Objectives

Mathematical models for low-level vision to perform:

- (i) Amodal completion (inpainting), enhancement;
- (ii) Visual perception of geometrical optical illusion.

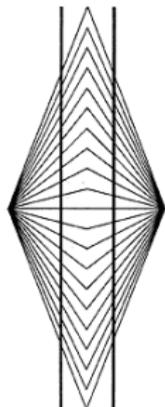
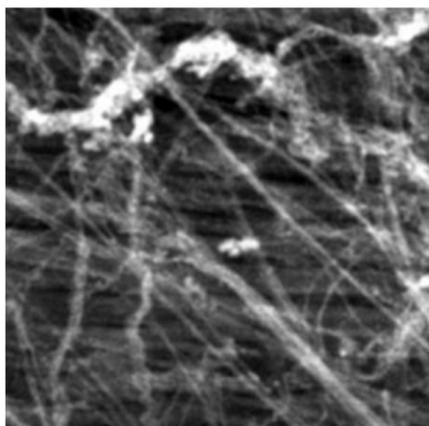
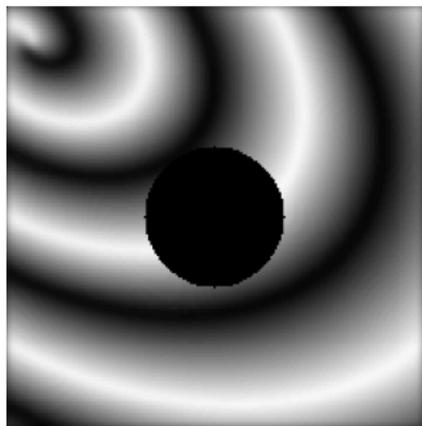


Figure: Inpainting, enhancement and a GOI

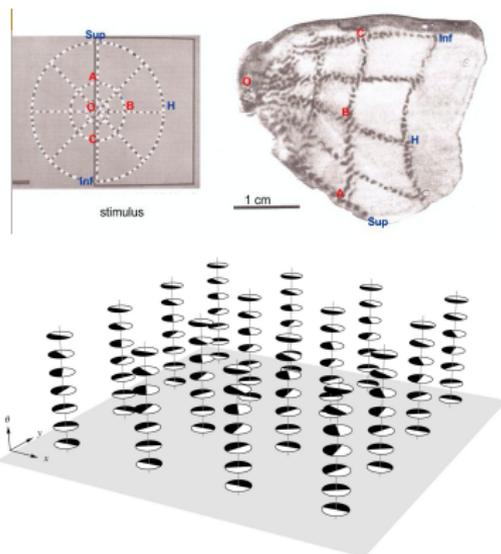
# Functional architecture of the primary visual cortex

Primary visual cortex (V1):  
Elaborates information from  
the retina

- Retinotopic Structure;
- Hypercolumnar Structure

Connectivity:

- Intra-cortical
- Long range connection

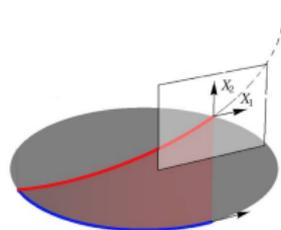


# Cortical based Model<sup>1</sup>

V1 as **rototranslation group**  $SE(2)=\mathbb{R}^2 \times S^1$ :

- $(x, y) \in \mathbb{R}^2$  represents a position on the retina;
- If  $\tilde{\gamma}(t) = (x(t), y(t))$  is a visual stimulus on the retina, the hypercolumn over  $(x(t), y(t))$  selects the tangent direction  $\theta$
- The tangent vectors to any lifted curve  $\gamma(t) = (x(t), y(t), \theta(t))$  are a linear combination of:

$$X_1 = \begin{pmatrix} \cos\theta \\ \sin\theta \\ 0 \end{pmatrix} \quad X_2 = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}$$



‡ “lifted curves” with tangent direction along  $X_3 = [X_1, X_2]$

<sup>1</sup>G. Citti, A. Sarti, *J. Math. Imaging Vision* 24 (2006)

- The connectivity model is given by a 2-dimensional subspace of the tangent space of  $SE(2)$  :  $X_1$  e  $X_2 \in HM \subset T(SE(2))$
- Then we define a metric on  $HM$ :

$$\|\alpha_1 X_1 + \alpha_2 X_2\|_g = \sqrt{\alpha_1^2 + \alpha_2^2}$$

- Its Riemannian completion is:

$$\|\alpha_1 X_1 + \alpha_2 X_2 + \varepsilon \alpha_3 X_3\|_{g_\varepsilon} = \sqrt{\alpha_1^2 + \alpha_2^2 + \varepsilon^2 \alpha_3^2}$$

obtaining the previous expression for  $\varepsilon \rightarrow 0$ .

$$(g^{ij}) = \begin{pmatrix} \cos^2(\theta) & \cos(\theta) \sin(\theta) & 0 \\ \cos(\theta) \sin(\theta) & \sin^2(\theta) & 0 \\ 0 & 0 & 1 \end{pmatrix}.$$

## Mean curvature flow

- Reconstruction of perceptual phenomena and modeling of the visual signal through mean curvature flow.
- Sub-Riemannian mean curvature flow

$$\begin{cases} u_t = \sum_{i,j=1}^2 \left( \delta_{i,j} - \frac{X_i^0 u X_j^0 u}{|\nabla_0 u|^2} \right) X_i^0 X_j^0 u \\ u(\cdot, 0) = u_0 \end{cases}$$

- S. Osher and J.A. Sethian<sup>2</sup>; L.C. Evans and J. Spruck<sup>3</sup>.
- Theorem: *There exist viscosity solutions uniformly Lipschitz-continuous to the mean curvature flow in  $SE(2)$* <sup>4</sup>.

<sup>2</sup>J. Computational Phys. 79, (1988);

<sup>3</sup>J. Differential Geom. 33 (1991)

<sup>4</sup>Citti, F., Sanguinetti, Sarti, *Accepted by SIAM J. Imaging Sciences* (2015);

# Proof

$$\begin{cases} u_t = \sum_{i,j=1}^3 \left( \delta_{i,j} - \frac{X_i^\epsilon u X_j^\epsilon u}{|\nabla_\epsilon u|^2 + \tau} + \sigma \delta_{i,j} \right) X_i^\epsilon X_j^\epsilon u \\ u(\cdot, 0) = u_0 \end{cases}$$

We look for solutions  $u^{\epsilon, \tau, \sigma}$  and uniform estimates for the gradient<sup>5</sup>

$$\|u^{\epsilon, \tau, \sigma}(\cdot, t)\|_{\mathcal{L}^\infty(\mathbb{R}^2 \times S^1)} \leq \|u_0\|_{\mathcal{L}^\infty(\mathbb{R}^2 \times S^1)}$$

$$\|\nabla_E u^{\epsilon, \tau, \sigma}(\cdot, t)\|_{\mathcal{L}^\infty(\mathbb{R}^2 \times S^1)} \leq \|\nabla_E u_0\|_{\mathcal{L}^\infty(\mathbb{R}^2 \times S^1)}$$

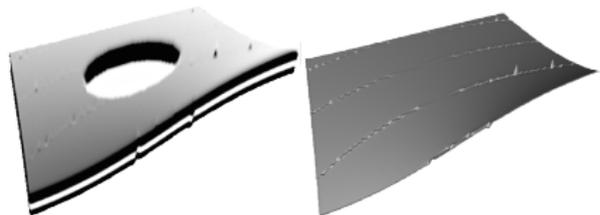
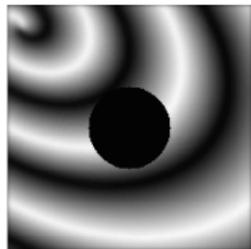
Then  $\epsilon, \tau, \sigma \rightarrow 0$  to recover a vanishing viscosity solution in the space of Lipschitz functions to the initial problem.

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<sup>5</sup>Capogna, Citti, *Communications in Partial Diff. Equations V. 34* (2009);  
Ladyženskaja, Solonnikov, Ural'ceva, *American Mathematical Soc.*(1988)

# Image Processing

- The missing part is a minimal surface.
- We lift and we let the image evolve through mean curvature flow
- the gray-levels are lifted to a function  $v$  defined on the surface.
- Laplace-Beltrami of  $v$  is used to complete the color;



# Results<sup>6</sup>

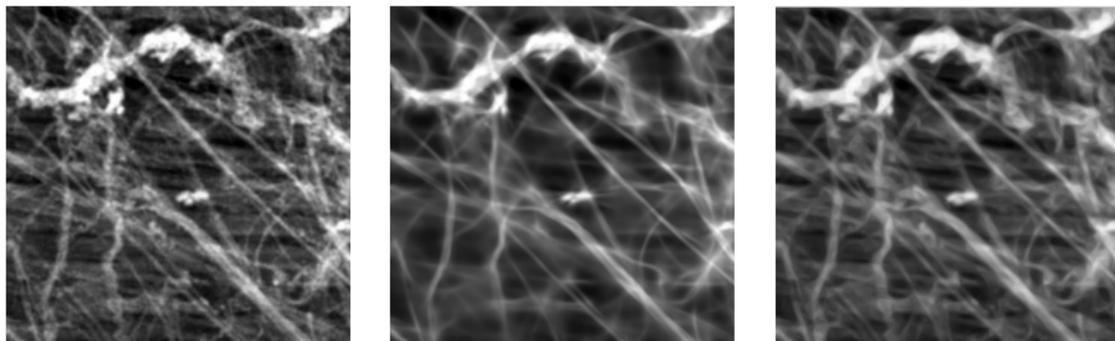


**Figure:** From left to right: The original image, The image processed in [6], Inpainting performed with our algorithm.

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<sup>6</sup>Comparison made with: Boscain, Chertovskih, Gauthier, Remizov, *SIAM J. Imaging Sciences*; (2014)

# Results<sup>7</sup>



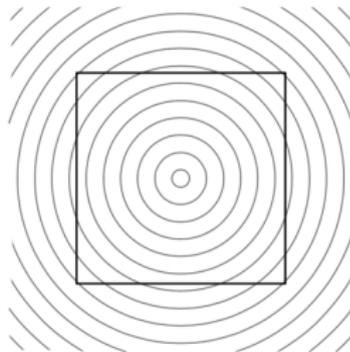
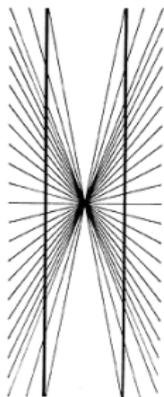
**Figure:** From left to right: the original image, the image processed through CED-OS, Enhancement with our algorithm.

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<sup>7</sup>Comparison made with: Duits, Franken, *Quarterly on Applied Mathematics* 68(2); (2010)

## Geometrical-optical illusions and literature

*Geometrical-optical illusions are situations in which there is an awareness of a mismatch of geometrical properties between an item in object space and its associated percept. (Oppel <sup>8</sup>)*



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<sup>8</sup>Westheimer, *Vision Research* 48; (2008)

# History of the problem

Ehm, Wackermann<sup>9</sup>:

- Model of Hering-type illusions as geodesics
- Regression to right angles
- Background without crossing lines

Yamazaki, Yamanoi<sup>10</sup>:

- Use of deformations for Delbouf illusion

Objectives:

- To overcome the limitations
- To take into account the cortical behaviour

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<sup>9</sup>*J. of Mathematical Psychology*; (2013)

<sup>10</sup>*Bchaviormetrika v.26*; (1999)

## The idea under the model

The deformation is a map:  $\phi : (\mathbb{R}^2, (p_{ij})_{i,j=1,2}) \rightarrow (\mathbb{R}^2, Id_{\mathbb{R}^2})$

We would like to:

- recover it as a displacement field  $\{\bar{u}(x, y)\}_{(x,y) \in \mathbb{R}^2}$
- study how the metric  $(p_{ij})_{i,j=1,2}$  changes

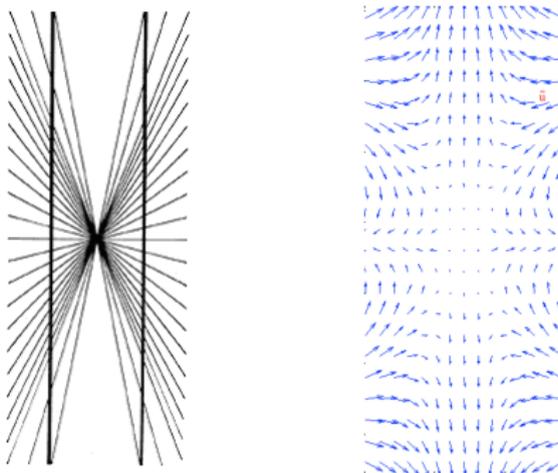


Figure: The illusion is interpreted as an elastic deformation (strain)

# What is $p_{ij}$ ?

The strain theory on  $\mathbb{R}^2$  is induced by the cortical structure:

$$p = \int_0^\pi \exp\left(-\frac{(\sin(\theta-\bar{\theta}))^2}{2\sigma}\right) \cdot \begin{pmatrix} \cos^2 \theta & \sin \theta \cos \theta \\ \sin \theta \cos \theta & \sin^2 \theta \end{pmatrix} d\theta$$

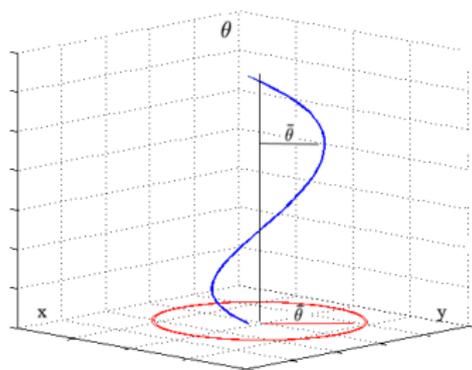
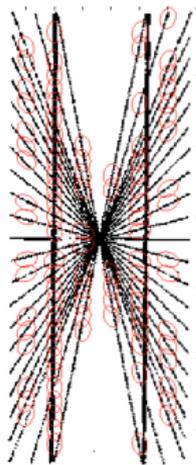


Figure: The maximum activity is registered at  $\bar{\theta}$

## From strain to displacement

Then from the infinitesimal strain theory we have:

- $p = (\nabla\phi)^T \cdot (\nabla\phi)$  where  $(\nabla\phi)$  is the deformation gradient
- From  $\phi(x, y) = \bar{u}(x, y) + Id$  we obtain

$$(p - Id)(x, y) = \nabla\bar{u}(x, y) + (\nabla\bar{u}(x, y))^T$$

- Differentiating and substituting:

$$\begin{cases} \Delta u &= -\partial_x(p_{22}) + \partial_x(p_{11}) + 2\partial_y(p_{12}) := \alpha_1 \\ \Delta v &= -\partial_y(p_{22}) + \partial_y(p_{11}) + 2\partial_x(p_{12}) := \alpha_2 \end{cases}$$

- Solving numerically the Poisson problems we recover the displacement field  $\{\bar{u}(x, y)\}_{(x,y) \in \mathbb{R}^2}$ .

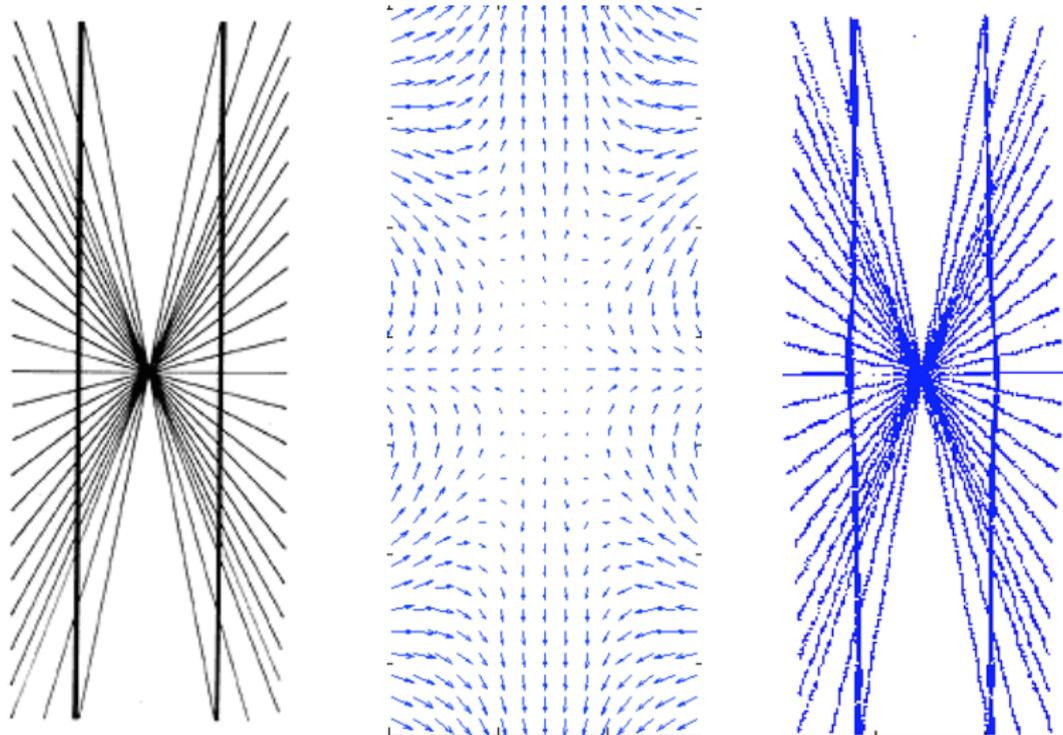


Figure: Perceived deformation for the Hering illusion.

# Work in Progress

- Interpretation of deformed lines as geodesic in the  $\mathbb{R}^2 \times S^1$
- Completion model and strain model applied to the Poggendorff illusion:

